

# Batch Jobs

Mobeen Ludin

### **Compiling on Blue Waters:**

```
$ cd Examples/GalaxSee
$ cp -r ~instr004/BW_Institute/Examples/GalaxSee/run_GalaxSee.pbs
.
```

Switch default (Cray) compiler suites to GNU using modules:

```
$ module swap PrgEnv-cray PrgEnv-gnu
Compile your code using make:
```

- > \$1s -a1
- > \$ make NO X11=1
- > \$1s -a1 (what files were created by make??)

### Types of Jobs on Blue Waters

#### Two type of jobs – interactive and batch

- Interactive mode for debug and optimization
- Batch mode for normal job runs

#### The job queue is like a valet:

- You give it brief instructions (pbs script) telling what program to run and how to run it.
- It will wait until a batch processor is free
  - Runs the program on that processor until it is finished
  - writes out errors and output from your programs
  - Sends you email notifications at start and finish or abort (if you wish)
- Interactive jobs:
  - \$ gsub -I -l nodes=1
  - > \$ qsub -I -1 nodes=2:ppn=32:xe -1 walltime=00:30:00

#### **Submitting Jobs on Blue Waters**

- Submit job:
  - > \$ qsub run GalaxSee.pbs
- ★ Batch Script:
  - Sample scripts are at /sw/userdoc/samplescripts
  - Specify resources needed
  - Provide file names for stdout and stderr
  - Define environmental variables
  - Load needed modules
  - Launch the job via the aprun command

#### Batch (PBS) Script

```
#PBS -l nodes=2:ppn=32:xe
#PBS - walltime=00:30:00
#PBS -l mem=2GB
#PBS -N m GalaxSee
#PBS -e $PBS JOBID.err
#PBS -o $PBS JOBID.out
#PBS -m bea
#PBS -M mobeen.ludin@gmail.com
cd $PBS O WORKDIR
module swap PrgEnv-cray PrgEnv-gnu
## Export environment variables
export OMP NUM THREAD = 32
aprun -n 32 ./GalaxSee.cxx-mpi 10000 500 1000 0
```

## Resources limit (-I)

This directive specifies the number of nodes (node=2). You could also specify other properties of the node like the number of processors per node (ppn=32), type of nodes (xe), amount of memory (mem=2GB). #PBS -l nodes=2:ppn=32:xe #PBS -l mem=2GB

This directive specifies the maximum walltime(real time, not CPU time) that the job should take. The job will be canceled if it the exceeds limit.

```
#PBS -l walltime=00:30:00
```

### Job ID and output/error

Give a name to your job

```
#PBS -N m_GalaxSee
```

Print out the any runtime error the file named=the\_jobid.err #PBS -e \$PBS\_JOBID.err

Print out the out of the running program into file named=the\_jobid.out

```
#PBS -o $PBS_JOBID.out
```

The jobid is a unique integer id you get once you submit the job.

### **Notification**

Send an email when the job:

Send an email to <a href="mobeen.ludin@gmail.com">mobeen.ludin@gmail.com</a> when bea=true:

```
#PBS -M mobeen.ludin@gmail.com
```

By Default the job starts in your home directory. But you can tell PBS to start the job from where ever the script is run:

```
cd $PBS_O_WORKDIR
```

### Status of the job

```
$ qstat: Shows the status of all jobs (time=cput)
$ qstat -a: View information about queued jobs
$ qstat -u userid: List of jobs for user=userid
$ qstat | grep instr: String matching
$ qshow: Useful options are; -r (running jobs), -i (show idle jobs)
and -b (blocked jobs).
```

\$ qdel job\_id: Delete a job with id = job id

# **Output of qstat**

\$ qstat -a 846147.nid11293

qstat -a 846147.nid11293

nid11293: Blue\_Waters

								Req'd		Elap
Job ID	Username	Queue	Jobname	SessID	NDS	TSK	Memory	Time	S	Time
846147.nid11293	instr004	normal	m_GalaxSee		2	64		00:30:00	Q	