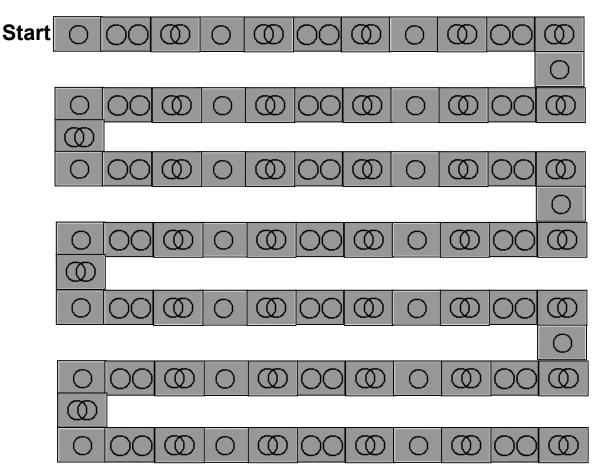
## **Shape Sorter Race Score Card**

The **rules** of Shape Sorter Race are:

- Put your markers at the beginning of the racetrack below.
- In each turn, play the version of the game (one circle, intersecting circles, etc.) that shown on the square containing your marker. For example, the first square has one circle, so all players start out playing that version.
- In Player 1's turn, Player 2 chooses (or makes) the rules for the circle or circles.
- Player 1 then moves objects into various areas on the Venn diagram. Player 1's
  marker moves one spot forward for each right answer and one square back for
  each wrong answer. Don't try to move objects into the area outside the circles.
- If there are 2 players, then Player 1 sets the rules for Player 2's turn. If there are 3 players, Player 3 should set the rules for Player 2.
- Continue to take turns.
- The player who gets to the end of the racetrack first wins.



**End**